

## PATENT APPLICATION FEE DETERMINATION RECORD

Effective November 10, 1998

Application or Docket Number

07/1428692

## CLAIMS AS FILED - PART I

(Column 1)	(Column 2)	(Column 3)
FOR	NUMBER FILED	NUMBER EXTRA
BASIC FEE		
TOTAL CLAIMS	23 minus 20 =	3
INDEPENDENT CLAIMS	2 minus 3 =	
MULTIPLE DEPENDENT CLAIM PRESENT		

\* If the difference in column 1 is less than zero, enter "0" in column 2

## CLAIMS AS AMENDED - PART II

(Column 1)		(Column 2)	
AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	* 23	Minus	** 23 - 190
Independent	* 1	Minus	*** 3 - 0
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

SMALL ENTITY	OTHER THAN SMALL ENTITY
RATE	Fee
380.00	
OR	
X\$ 9=	X\$18=
X39=	X78=
+130=	+260=
TOTAL	OR TOTAL

SMALL ENTITY	OTHER THAN SMALL ENTITY
RATE	ADDITIONAL FEE
X\$ 9=	OR X\$18=
X39=	X78=
+130=	+260=
TOTAL ADDIT. FEE	OR TOTAL ADDIT. FEE

(Column 1)		(Column 2)	
AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	* 29	Minus	** 23 = 6
Independent	* 4	Minus	*** 3 = 1
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
X\$ 9=	OR X\$18=	102 <sup>00</sup>	
X39=	X78=	16 <sup>00</sup>	
+130=	+260=		
TOTAL ADDIT. FEE	OR TOTAL ADDIT. FEE		

(Column 1)		(Column 2)	
AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	* 1	Minus	** =
Ind. p. dent	* 1	Minus	*** =
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
X\$ 9=	OR X\$18=		
X39=	X78=		
+130=	+260=		
TOTAL ADDIT. FEE	OR TOTAL ADDIT. FEE		

\* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.  
 \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."  
 \*\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."  
 Th "Highest Number Previously Paid For" (Total or Ind. p. dent) is the highest number found in the appropriate box in column 1.